
chalice-http-toolkit

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CONTENTS

1	Examples	3
2	API Reference	5
2.1	Jinja2 API	5
2.2	Python API	5
3	Projects.md	11
4	Installation	13
4.1	Quick setup	13
5	Chalice config.json	15
6	Project Structure	17
6.1	Architecture	17
6.2	ContentManager	17
6.3	CloudFront	17
6.4	TaskingController	18
7	Considerations	19
7.1	Binary Content	19
7.2	Building Responsive Apps	19
7.3	Request & Reponse Limits	21
7.4	Cold Starts	21
	Python Module Index	23
	Index	25

chalice-http-toolkit enables a Flask like website building experience using [Chalice](#), AWS Lambda, API Gateway & CloudFront. It does this by bolting on Jinja2 templates, and CloudFront cache management layer.

EXAMPLES

A simple example project exists [here](#)

API REFERENCE

2.1 Jinja2 API

static(<filename>) is a function which resolves static contents path. A Chalice route should be set which matches *ContentManager.set_static_handler_prefix()*'s value.

2.2 Python API

2.2.1 chalice_http_toolkit.cloudfront module

```
class chalice_http_toolkit.cloudfront.CloudFront (content_manager:          chalice_http_toolkit.content.ContentManager,  
                                                app:          Union[chalice.Chalice,  
chalice.Blueprint],  
                                                default_cache_control='no-cache')
```

Bases: object

Supports caching via CloudFront for the following usecases: - Jinja2 Templates by exploring dependancy trees of templates and their arguments. - Static content by extracting modified dates from static content.

Parameters

- **content_manager** – chalice_http_toolkit.ContentManager
- **app** – Chalice or Blueprint
- **default_cache_control** – Cache control to use if none specified

Returns CloudFront instance

asset (*get_asset: Callable[, bytes], get_etag: Callable[, str], status_code: int = 200, headers: Optional[dict] = None, cache_control: Optional[str] = None*) → chalice.Response
Calls *get_etag()* to generate a tag for the asset, and if it matches the If-None-Match value, we return a 304. Otherwise *get_asset()* is called and returned.

Parameters

- **get_asset** – Callable to get the asset if ETag doesnt match If-None-Match value
- **get_etag** – Callable to get etag of the asset
- **status_code** – Status code to return content with
- **headers** – Additional headers to return

- **cache_control** – Controls how CloudFront manages re-evaluating the origin. See <https://docs.aws.amazon.com/AmazonCloudFront/latest/DeveloperGuide/Expiration.html> and <https://developer.mozilla.org/en-US/docs/Web/HTTP/Headers/Cache-Control>.

Returns Chalice Response object

static (*filename: str, status_code: int = 200, headers: Optional[dict] = None, cache_control: Optional[str] = None*) → chalice.Response

If CloudFront supplies If-Modified-Since header in request, then we can check against the modified date of the file to inform CloudFront if its cache needs to be updated or not.

Parameters

- **filename** – Path relative from static_dir to content
- **status_code** – Status code to return content with
- **headers** – Additional headers to return
- **cache_control** – Controls how CloudFront manages re-evaluating the origin. See <https://docs.aws.amazon.com/AmazonCloudFront/latest/DeveloperGuide/Expiration.html> and <https://developer.mozilla.org/en-US/docs/Web/HTTP/Headers/Cache-Control>.

Returns Chalice Response object

template (*filename: str, status_code: int = 200, headers: Optional[dict] = None, cache_control: Optional[str] = None, **kwargs*) → chalice.Response

If CloudFront supplies If-None-Match header in request, then we can check against a hash of the template, its dependencies, and its arguments to inform CloudFront if its cache needs to be updated or not.

Parameters

- **filename** – Path to template in which to be rendered or cached
- **status_code** – Status code to return content with
- **headers** – Additional headers to return
- **cache_control** – Controls how CloudFront manages re-evaluating the origin. See <https://docs.aws.amazon.com/AmazonCloudFront/latest/DeveloperGuide/Expiration.html> and <https://developer.mozilla.org/en-US/docs/Web/HTTP/Headers/Cache-Control>.
- **kwargs** – Keyword arguments to be passed to template in the event that it is rendered, must be pickleable

Returns Chalice Response object

2.2.2 chalice_http_toolkit.content module

```
class chalice_http_toolkit.content.ContentManager (templates_dir: str, static_dir: str, app: Union[chalice.Chalice, chalice.Blueprint], magic: Optional[magic.Magic] = None)
```

Bases: object

```
ACCEPTS2PIL = {'image/jpeg': 'JPEG', 'image/jpg': 'JPEG', 'image/png': 'PNG', 'image'
```

Creates a ContentManager instance which allows rendering templates, returning static content and dynamic assets plus more. Generally after a ContentManager is called, set_static_handler_prefix() should be called directly after to setup your static() handler in Jinja templates.

Parameters

- **templates_dir** – Base path for templates

- **static_dir** – Base path for static content
- **app** – Chalice app
- **magic** – Optional python-magic instance, often required given Lambda hosts dont have libmagic installed.

Returns ContentManager instance

asset (*body: bytes, status_code: int = 200, headers: Optional[dict] = None*) → *chalice_http_toolkit.response_with_binary.ResponseWithBinary*

Useful for returning dynamic static content such as images loaded from a database.

Parameters

- **body** – Bytes representing content to return
- **status_code** – Status code to return content with
- **headers** – Additional headers to return

Returns Chalice Response object

convert_by_accepts (*img: bytes, accepts: str, default='WEBP'*) → bytes

Converts an images type based on the accepts format (ie image/jpeg) using Pillow. If default=None, will throw an exception if no conversion found.

Parameters

- **img** – Bytes of image
- **accepts** – Mimetype format, current supports: image/jpeg, image/jpg, image/webp, image/png, image/gif
- **default** – Default format if cant convert, prevents an exception being thrown if cant convert.

Returns Converted image

Raises Exception if cant find matching type to convert to

html (*body: str, status_code: int = 200, headers: Optional[dict] = None*) → chalice.Response

Useful for returning html content that has been rendered already using render_template().

Parameters

- **body** – String containing rendered template
- **status_code** – Status code to return content with
- **headers** – Additional headers to return

Returns Chalice Response object

json (*body: str, status_code: int = 200, headers: Optional[dict] = None*) → chalice.Response

Useful for returning json content.

Parameters

- **body** – String containing json
- **status_code** – Status code to return content with
- **headers** – Additional headers to return

Returns Chalice Response object

redirect (*url: str, status_code: int = 301*) → chalice.Response

By default generates a 301 redirect Response.

Parameters `url` – URL to redirect to

Returns Chalice Response object

render_template (*filename: str, **kwargs*) → str

Renders a template using the existing Jinja2 environment.

Parameters

- **filename** – Path to template
- **kwargs** – Additional kwargs to be passed into template render

Returns Rendered template as a string

set_static_handler_prefix (*path: str*)

Defines a function `static()` to allow dynamic resolution of static content in templates. The path argument should correlate with a Chalice endpoint to fetch the static content.

Parameters `path` – Path to match chalice endpoint in which `static()` calls will match in templates.

Returns None

static (*filename: str, status_code: int = 200, headers: Optional[dict] = None*) → *chalice_http_toolkit.response_with_binary.ResponseWithBinary*

Useful for returning static content in the configured static directory.

Parameters

- **filename** – Path relative from `static_dir` to content
- **status_code** – Status code to return content with
- **headers** – Additional headers to return

Returns Chalice Response object

xml (*body: str, status_code: int = 200, headers: Optional[dict] = None*) → `chalice.Response`

Useful for returning xml content that has been rendered already using `render_template()`.

Parameters

- **body** – String containing rendered template
- **status_code** – Status code to return content with
- **headers** – Additional headers to return

Returns Chalice Response object

2.2.3 chalice_http_toolkit.multipart module

`chalice_http_toolkit.multipart.ex_multipart` (*app: Union[chalice.Chalice, chalice.Blueprint]*) → dict

Decodes `content_type='multipart/form-data'` and returns a dictionary of parts in the format: {

 “<name>”: {“data”: <content>, “filename”: <filename>}

} :returns: Dictionary of decoded content

2.2.4 chalice_http_toolkit.response_with_binary module

```
class chalice_http_toolkit.response_with_binary.ResponseWithBinary (*args:  
                                                                    Any,  
                                                                    **kwargs:  
                                                                    Any)
```

Bases: chalice.

Wrapper class to override isBase64Encoded behaviour in the Reponse class. Setting isBase64Encoded is usually done to encode Binary content for API Gateway so that it knows to decode it.

isBase64Encoded = False

isLocal = True

to_dict (*binary_types=None*) → dict

2.2.5 chalice_http_toolkit.tasking module

PROJECTS.MD

Projects using chalice-http-toolkit so far:

- [isitmouldy](#)

INSTALLATION

Base installation via pip:

```
pip install chalice-http-toolkit
```

The above command only installs the base dependencies, there is also an additional `extra_requires` directive shown below that installs packages which would normally push your Lambda package over the 250MB limit.

For local testing the rest of the dependencies can be installed via:

```
pip install chalice-http-toolkit[layered]
```

For deployments to AWS Lambda the following layers should be used:

```
arn:aws:lambda:us-east-2:770693421928:layer:Klayers-python38-jinja2:2  
arn:aws:lambda:us-east-2:770693421928:layer:Klayers-python38-Pillow:10
```

OR run

```
$ chalice-http-toolkit layers -r us-east-1 # Returns the latest compatible layer_  
↪versions  
arn:aws:lambda:us-east-1:770693421928:layer:Klayers-python38-jinja2:6  
arn:aws:lambda:us-east-1:770693421928:layer:Klayers-python38-Pillow:15
```

4.1 Quick setup

`chalice-http-toolkit` now comes with a CLI utility to quickly create a project, usage is as follows:

```
chalice-http-toolkit setup -n myapp -p . -e magic -r us-east-1
```

The above script does the following:

1. Creates your `app.py`, with handlers for index, static content, 404 and a event to keep the Lambda function warm.
2. Creates directory structure for templates, static content, chalice libraries.
3. Sets up Chalice layers (Pillow and Jinja2) which are required `chalice-http-toolkit`.
4. If `-e magic` is provided, then magic binaries are included in `chalicelib/libs` directory. This is required because Lambda instances dont include these binaries so magic wont work without it.

The latest layers can be fetched using the following command:

```
chalice-http-toolkit layers -r us-east-1
```

Currently only Python 3.8 is supported for chalice-http-toolkit, this is because we would need to extract binaries for magic from different AWS Linux versions with varying Python versions and also build Pillow and Jinja2 layers for different Python versions.

CHALICE CONFIG.JSON

A basic Chalice `config.json` is defined below which has two stages, `dev` is meant for local testing and `prod` is the stage which gets deployed to AWS Lambda. The `STAGE` environment variable must be defined for local testing to work around some differences between AWS API Gateway behaviour vs the way locally served API works.

```
{
  "version": "2.0",
  "app_name": "example",
  "stages": {
    "dev": {
      "api_gateway_stage": "dev",
      "lambda_timeout": 60,
      "lambda_memory_size": 64,
      "environment_variables": {
        "STAGE": "dev"
      }
    },
    "prod": {
      "api_gateway_stage": "prod",
      "layers": [
        "arn:aws:lambda:us-east-2:770693421928:layer:Klayers-python38-
↪jinja2:2",
        "arn:aws:lambda:us-east-2:770693421928:layer:Klayers-python38-
↪Pillow:10"],
      "lambda_timeout": 60,
      "lambda_memory_size": 64,
      "environment_variables": {
        "STAGE": "prod"
      }
    }
  }
}
```


PROJECT STRUCTURE

Templates and static content needs to be placed in the `chaliceelib` directory because that is where additional content is packaged into the deployment by Chalice.

6.1 Architecture

Placing CloudFront in front of a `chalice-http-toolkit` website is not required, but if your website is popular it probably starts to make sense given that every invocation ends up costing more then it would for CloudFront to server the website.

6.2 ContentManager

```
class chalice_http_toolkit.content.ContentManager
```

This class is designed to support:

- serving static content (such as Javascript/CSS). Although these might be better served by S3 depending on scale.
- rendering Jinja2 templates
- support generating 304 redirects
- support returning JSON Responses
- serving assets
- converting images based on the `accepts` header in a request
- cleaner handling of binary content

Every `chalice-http-toolkit` app requires a `ContentManager` be created, usually right after the Chalice app is created.

6.3 CloudFront

```
class chalice_http_toolkit.cloudfront.CloudFront
```

This class is designed to support:

- caching static content by modified dates
- caching Jinja2 templates by hashing dependancies (ie arguments and child templates) without rendering.
- caching assets

Using this module is optional, but it is best practice.

6.4 TaskingController

class chalice_http_toolkit.tasking.TaskingController

This class is designed to support:

- processing of asynchronous tasking via a FIFO SQS Queue.

CONSIDERATIONS

There are a few differences between locally testing & a deployed instance of a Chalice website. They are detailed below.

7.1 Binary Content

Due to the way API Gateway handles binary content, the binary content is Base64 encoded in the absence of an Accepts header in the request. This restriction does not apply for local testing. In practice this means if you make a request to your Lambda function, API gateway will decode the Base64 data based on the Accepts header for us. Therefore if its not supplied, no decoding happens and a Base64 blob is returned.

7.2 Building Responsive Apps

Building a webapp with chalice-http-toolkit is a little bit different, the responsiveness of your application depends on having the shortest execution time possible Lambda functions. In practice if you start to make requests to other services like error/user tracking between returning data from your function, the users experience will get worse. A better approach is to put these requests onto a SQS queue and process them elsewhere given that SQS is usually pretty speedy.

To achieve this design, there is a function called `TaskingControllerFactory` which enables asynchronous processing of messages through pushing to a FIFO SQS queue, and receiving in another Lambda function for processing. Below is an example of deferring requests to posthog.com.

```
from chalice import Chalice
from chalicelib.tracking import tasking

app = Chalice(app_name='testapp')

# ALL handler registration MUST happen in app.py as its the execution entrypoint when
# ↪AWS
# executes our functions.
tasking.register_handler(app)
```

```
import traceback
import json
import logger
import os
from app import app
from chalice_http_toolkit.tasking import TaskingControllerFactory
```

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```
tasking = TaskingControllerFactory(os.environ.get('TASKING_QUEUE_NAME'), "1")

def _on_new_message(record):
    try:
        message = json.loads(record.body)
    except Exception:
        traceback.print_exc()

    t = message.get('type')
    logger.debug(f'// [{t}] Processing Start')
    if t == 'posthog_track':
        user_id = message.get('user_id')
        event_type = message.get('event_type')
        event_attributes = message.get('event_attributes')
        posthog.capture(user_id, event_type, properties=event_attributes)
        posthog.flush()
    elif t == 'posthog_register':
        user_id = message.get('user_id')
        event_attributes = message.get('event_attributes')
        posthog.identify(user_id, properties=event_attributes)
        posthog.flush()
    elif t == 'posthog_link':
        user_id = message.get('user_id')
        distinct_id = message.get('distinct_id')
        posthog.alias(user_id, distinct_id)
        posthog.flush()

    logger.debug(f'// [{t}] Processing End')

tasking.set_message_handler(_on_new_message)

def register(user_id, event_attributes=None):
    if not posthog.disabled:
        if event_attributes:
            event_attributes = {}
        s = json.dumps({'type': 'posthog_register',
                       'user_id': user_id,
                       'event_attributes': event_attributes})
        tasking.post(s)

def track(user_id, event_type, event_attributes=None):
    if not posthog.disabled:
        if event_attributes:
            event_attributes = {}
        s = json.dumps({'type': 'posthog_track',
                       'user_id': user_id,
                       'event_type': event_type,
                       'event_attributes': event_attributes})
        tasking.post(s)

def link(user_id, distinct_id):
    if not posthog.disabled:
        s = json.dumps({'type': 'posthog_link',
                       'user_id': user_id,
                       'distinct_id': distinct_id})
        tasking.post(s)
```

7.3 Request & Reponse Limits

API Gateway has a request & response filesize limit of 10MB. This restriction does not apply for local testing.

7.4 Cold Starts

Chalice based websites are vulnerable to the Lambda Coldstart problem. A cold start happens when you execute an inactive function. The delay comes from AWS provisioning your selected runtime container and then running your function. Functions stay 'warm' for approximately 5 minutes, which means they respond to requests much quicker. After this period of time, the container is dropped by AWS and a cold start needs to happen.

PYTHON MODULE INDEX

C

`chalice_http_toolkit.cloudfront`, 17
`chalice_http_toolkit.content`, 17
`chalice_http_toolkit.multipart`, 8
`chalice_http_toolkit.response_with_binary`,
9
`chalice_http_toolkit.tasking`, 18

INDEX

A

ACCEPTS2PIL (*chalice_http_toolkit.content.ContentManager*
attribute), 6
asset () (*chalice_http_toolkit.cloudfront.CloudFront*
method), 5
asset () (*chalice_http_toolkit.content.ContentManager*
method), 7

C

chalice_http_toolkit.cloudfront
module, 5, 17
chalice_http_toolkit.content
module, 6, 17
chalice_http_toolkit.multipart
module, 8
chalice_http_toolkit.response_with_binary
module, 9
chalice_http_toolkit.tasking
module, 18
CloudFront (class in *chalice_http_toolkit.cloudfront*),
5, 17
ContentManager (class in *chalice_http_toolkit.content*), 6, 17
convert_by_accepts () (*chalice_http_toolkit.content.ContentManager*
method), 7

E

ex_multipart () (in module *chalice_http_toolkit.multipart*), 8

H

html () (*chalice_http_toolkit.content.ContentManager*
method), 7

I

isBase64Encoded (*chalice_http_toolkit.response_with_binary.ResponseWithBinary*
attribute), 9
isLocal (*chalice_http_toolkit.response_with_binary.ResponseWithBinary*
attribute), 9

J

json () (*chalice_http_toolkit.content.ContentManager*
method), 7

M

module
chalice_http_toolkit.cloudfront, 5,
17
chalice_http_toolkit.content, 6, 17
chalice_http_toolkit.multipart, 8
chalice_http_toolkit.response_with_binary,
9
chalice_http_toolkit.tasking, 18

R

redirect () (*chalice_http_toolkit.content.ContentManager*
method), 7
render_template () (*chalice_http_toolkit.content.ContentManager*
method), 8
ResponseWithBinary (class in *chalice_http_toolkit.response_with_binary*), 9

S

set_static_handler_prefix () (*chalice_http_toolkit.content.ContentManager*
method), 8
static () (*chalice_http_toolkit.cloudfront.CloudFront*
method), 6
static () (*chalice_http_toolkit.content.ContentManager*
method), 8

T

TaskingController (class in *chalice_http_toolkit.tasking*), 18
template () (*chalice_http_toolkit.cloudfront.CloudFront*
method), 6
with_binary () (*chalice_http_toolkit.response_with_binary.ResponseWithBinary*
method), 9

X

xml () (*chalice_http_toolkit.content.ContentManager*
method), 8